

Integrating Molecular Models Into CryoEM Heterogeneity Analysis Using Scalable High-resolution Deep Gaussian Mixture Models

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Abstract

Resolving the structural variability of proteins is often key to understanding the structure–function relationship of those macromolecular machines. Single particle analysis using Cryogenic electron microscopy (CryoEM), combined with machine learning algorithms, provides a way to reveal the dynamics within the protein system from noisy micrographs. Here, we introduce an improved computational method that uses Gaussian mixture models for protein structure representation and deep neural networks for conformation space embedding. By integrating information from molecular models into the heterogeneity analysis, we can analyze continuous protein conformational changes using structural information at the frequency of 1/3 \AA^{-1} , and present the results in a more interpretable form.

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Introduction

Inside cells, proteins and other macromolecules perform various tasks through dynamic interactions among their own components or with other molecules. Studies of the structural flexibility of those macromolecules are often key to how accomplish understanding they their functions. Cryogenic electron microscopy (CryoEM) takes snapshots of macromolecules frozen in vitrified ice, providing direct information about the compositional/conformational states of individual protein particles. While the structural heterogeneity is often a limiting factor for the high resolution structure determination using CryoEM, with the help of advanced computational methods, it also presents the opportunity to directly visualize the dynamic process of protein assembly and conformational changes, leading to insights on the functioning mechanism of the macromolecules.

Over the past few years, multiple methods have been developed that address the structural heterogeneity CryoEM. Both traditional in statistical inference approaches and deep learning based methods have been implemented to tackle this problem, and have achieved success in analyzing various real CryoEM datasets¹⁻⁴ (a detailed review of them can also be found in this special issue⁵). Among those methods, we focused on the development of computational protocols that represent the structure of proteins as a Gaussian mixture model (GMM) and resolve the compositional and conformational heterogeneity of the proteins using deep neural networks (DNN).6 By representing the protein density map as the sum of many Gaussian functions, the method greatly reduces the computational complexity of the problem and makes it possible to capture the structural variability of highly dynamic systems. For structures at 3–5 Å resolution, the GMM representation often requires less than 1% of the resource compared to the voxel based representation (Figure 1(A)). The Gaussian representation also provides a way for the researchers to focus the heterogeneity anal-



Figure 1. Building Gaussian models from neutral state density maps. (A) Resource usage comparison between the voxel based representation and the GMM based one. Note the y axis in the plot is in log scale. (B) Workflow for building a neutral state GMM from the corresponding density map. The first round of training matches the output GMM from the decoder to the coordinates of the molecular model, and the second round of training maximizes the similarity between the projections of the density map and the projections of the GMM.

ysis on individual domains of interest, making it easier to interpret continuous conformational changes within the system.

Gaussian models provide a natural way to bridge CryoEM density maps and molecular models. In fact, to measure the similarity between the CryoEM map and the corresponding atomic model, one typical way is to generate a density map by placing a Gaussian function for each atom in the model and computing the FSC between the simulated map and the CryoEM structure.⁷ Additionally, Gaussian falloff at the location of each atom is also used to measure the quality of the CryoEM structure.^{8–9} In this work, we further exploit the connection between the GMM representation of protein structures and the molecular models and develop new algorithms that guide the heterogeneity analysis of CryoEM datasets using information from the models. Prior information from models helps overcome low SNR in individual particles at high resolution and provides extra constraints for the analysis of complex systems.

To make the model guided heterogeneity analysis possible, we start by developing a memory efficient implementation of the GMM, which can now represent protein structures and dynamics at 3 Å or higher resolution. With the new implementation, we show three distinct ways to integrate from models information molecular into heterogeneity analysis. First, a hierarchical GMM is used to model the large scale global movement within the target protein. Second, an alternative DNN architecture is adopted to model the localized domain motion as rigid body movement. Finally, we introduce an approach that regularizes heterogeneity analysis at high resolution using

bond constraints from the corresponding molecular models. In addition, we also present a way to combine multiple modes of heterogeneity analysis methods for the same system, focusing on different parts of the protein and different ranges, more resolution to provide а comprehensive the dynamics view of of macromolecules.

Related Work

We will now give a brief overview of other recently developed techniques for continuous heterogeneous reconstruction in crvo-EM. The most conceptually similar to our work are, 10-11 which use pseudo-atomic models to represent the molecule using a variational auto-encoder (VAE) architecture. However, while they can perform ab initio reconstruction, they have only been demonstrated on synthetic data and require a good initialization. On the other hand, our method assumes that a reference volume is provided. Similar ideas are also developed in 3DFlex,¹² which produces a deformation field of a canonical structure, not unlike the decoder presented in our work, although it represents the molecule using a voxelized volume rather than atoms or pseudo-atoms. The methods in^{13–16} model the conformation variability using several normal modes and their coefficients, and output a pseudo-atomic model. Specifically, works such as¹³⁻¹⁴ combine normal mode analysis with Monte Carlo sampling or molecular dynamics simulations respectively, while 15-16 leverage the power of deep neural networks to estimate the coefficients of the normal modes. By contrast, our method manipulates the pseudo-atom

coordinates directly, which allows the user to control the granularity of the output model that is fit to the data. As for heterogeneous methods that reconstruct a voxelized volume, a recent follow-up work on CryoDRGN¹ is CryoFIRE,¹⁷ which in addition performs ab-initio reconstruction using amortized learning. Moreover,¹⁸ uses score-based diffusion models to improve the sampling of the latent space of CryoDRGN, showing significant benefits. The advantages of using pseudo-atomic models such as the GMM over the voxelized representation have been discussed in the Introduction section. Lastly, the methods in¹⁹⁻²² apply manifold learning techniques either to the particle images directly or to the volumes (obtained, for example, through homogeneous reconstruction applied to bootstrapped subsets of the data) and further post-processing to obtain the conformation landscape. For details about these methods, we encourage the reader to refer to the review article in the same issue of this journal.⁵

Methods

Following the previous implementation of the method,⁶ a pair of DNNs is used to analyze the structural variability from a CryoEM single particle dataset. The first DNN, the encoder, takes the information from individual particles and maps them onto a low-dimensional latent space where each point represents the conformation of one particle. To ensure the continuity of the latent space, a random variable following a Gaussian distribution is added to the output from the encoder, mimicking the behavior of a variational autoencoder, except that the width of the distribution is not trainable. The second DNN, the decoder, takes the coordinates from the conformational space and outputs a set of parameters that define the GMM: the 3D coordinates, amplitude and width for each Gaussian function. Then, a projection image is generated from the GMM at the same orientation of the input particle and the similarity between the GMM projection and the particle image is used as the loss function for the training of the encoder-decoder pair. Using the autoencoder architecture, the DNNs are trained to learn the dynamics within the protein system from a set of particles, whose orientations are predetermined from a single model refinement, without human supervision.

Memory efficient implementation of GMM

One difficulty in the previous implementation is the limitation of GPU memory. While the GMM representation itself only requires minimal memory usage, a large block of memory is required when generating 2D images from the GMM. For N Gaussians and image dimension of $M \times M$ pixels, the previous implementation consisted of computing the discretized projection of each Gaussian and summing them pixel-wise to obtain the final projection image, which requires the storage of N × M × M pixel values. Alternatively, an efficient way to implement the projected image of a sum of N Gaussians on a M × M grid is to take advantage of the separability of the Gaussian function. Specifically, a Gaussian $g_{u,v,w}(x,y,z)$ centered at $(u, v, w) \in \mathbb{R}^3$ can be written as a product of 1D Gaussian functions in each dimension $g_{u,v,w}(x,y,z) = g_u(x)g_v(y)g_w(z)$, where $g_u(x)$ is a 1D Gaussian centered at $u \in \mathbb{R}$. Then, the projection image $I(x_i, y_j)$ on the plane z = 0 of a sum of N Gaussians is given by:

$$I(x_i, y_j) = \sum_{k=1}^{N} g_{u_k, v_k}(x_i, y_j) = \sum_{k=1}^{N} g_{u_k}(x_i) g_{v_k}(y_j)$$
(1)

where $(x_i, y_j) \in \mathbb{R}^2$ are the coordinates of the pixel (i, j) for i, j = 1, ..., M.

Defining the matrices $G_x, G_y \in \mathbb{R}^{N \times M}$ such that the i-th column of G_x is $[g_{u_k}(x_i)]_{k=1,...,N}$ and the j-th column of G_y is $[g_{v_k}(y_j)]_{k=1,...,N}$, for l, j = 1, ..., M, the projection image l, written as a matrix $l \in \mathbb{R}^{M \times M}$, is given by:

$$I = G_x^{\ T} G_y. \tag{2}$$

In the previous implementation, N projection images of $M \times M$ pixels are created, one for each Gaussian in the GMM, and then summed pixelwise to obtain the particle projection image, following equation (1). In the current implementation following equation (2), only two $N \times M$ matrices are created (G_x and G_y) before the final projection image *I* is obtained by matrixmatrix multiplication.

In the above presentation, we consider the widths and amplitudes of the Gaussians constant, but this approach can be extended in a straightforward manner to widths and amplitudes that vary for each Gaussian. Indeed, in our current implementation, we allow for variable amplitude. This approach has been used in the context of CryoEM for obtaining projection images of a GMM in the real domain,¹⁰ while in this work we perform the projection in the Fourier domain.

Building GMMs from molecular models

In the previous work, the GMM was directly built from the consensus structure by training the decoder from scratch using the projection images. While this approach has stable performance for low to intermediate resolution structures, the convergence of the training process can be slow when the GMM involves thousands of Gaussian functions, and the structure is determined at 3–5 Å resolution. To speed up the GMM generation process and enable the utilization of molecular model information, we re-designed the process so the decoder can be initialized from existing molecular models. Either full atom models of the protein or pseudoatom models seeded from the density map can be used to initialize the training of the decoder. In some situations, particularly when the CryoEM structure contains unmodeled densities, the two approaches need to be combined to produce the initial GMM. For example, to build the GMM of membrane proteins embedded in nanodiscs, in addition to the molecular model of the protein, extra Gaussian functions need to be seeded on the lipid density to fully represent the structure.

To build the GMM from molecular models, we first fit the model to the density map of the consensus structure in visualization software such as UCSF Chimera.²³ When unmodeled densities are present, we subtract the density around the existing atoms from the consensus structure, then seed pseudoatoms on the unmodeled density map using a K-means algorithm on the coordinates of remaining voxels in 3D real space.²⁴ Then, to build the decoder, we initialize its weights with random small values and train it using gradient descent so that the coordinates of the Gaussian functions from its outputs match the coordinates of the atoms from the input model. Meanwhile, the amplitude and width of Gaussian functions are left constant during this initial training. Finally, starting from the pre-trained decoder, we perform another round of iterative training to minimize the difference between the projection images generated from the output GMM of the decoder and the projections from the consensus 3D structure (Figure 1(B)). The Gaussian coordinates are locally optimized to fit the density map. and the amplitude and width of the Gaussian functions are adjusted to match the occupancy and local resolvability of the corresponding protein domains. In addition, bonds between the atoms from the molecular models can also be considered during the training process as regularization factors, so that the resulting GMM satisfies the biochemical constraints. Detailed implementation of the bond constraints will be discussed in the following sections.

Heterogeneity analysis for large datasets

While the new implementation lifts the GPU memory limitation for the representation of the GMM, special consideration is still required to handle large datasets containing hundreds of thousands of particles. To reduce the usage of CPU and GPU memory during the analysis, instead of feeding all particles directly into the DNN, we divide the dataset into smaller subsets of particles, and process them sequentially. The number of particles in each subset is decided based on the available memory of the computer. For each subset of particles, the program loads the DNNs trained from the previous rounds, trains for a given number of iterations on the subset of particles, and saves the trained DNNs back to the hard drive. Then, both CPU and GPU memory usage is cleared and the program proceeds to the next subset. Finally, after the training converges, a

final pass through the data is performed in order to compute the conformation of each particle using the saved encoder.

In addition, during the training process, a subset of particles (10% by default) can optionally be separated to form a test set to be used to monitor the convergence. The test set loss still provides a useful metric to monitor the training performance and decide the number of iteration required in future jobs.

Large scale global morphing with hierarchical GMMs

In many situations, even when the structure of a protein achieves 4 Å or better in "gold-standard" resolution and atomic models can be built from the structure, global, large-scale movement can still be present within the system.^{25–27} While most of the particles are at the conformations close to the consensus structure, making high resolution structure determination possible, a small fraction of particles still undergoes significant conformational changes that can be observed at low resolution. The large-scale movement at the domain level will further drive the movement of secondary structure elements (SSEs) within the domain, as well as the motion of high resolution features such as the loops connecting the SSEs and the sidechain of each residue. To have a comprehensive view of the structural heterogeneity of a protein, it is critical to study the system in a hierarchical way. However, due to the complexity of protein movement and the nature of DNNs, it is challenging to train a model that describes the conformational change of the protein at all resolution ranges in a single step approach. To address this problem, we designed a hierarchical set of GMMs that are embedded in the DNN architecture, which connects the largescale morphing of the protein to the corresponding movement of high resolution features.

To model the multi-scale movement of the protein complex hierarchically, we start by building two GMMs from the consensus structure of the protein: a large GMM with thousands of Gaussian functions that match the protein density map at the measured "gold-standard" resolution, and a small one with only a few (<100) Gaussian functions that fit the density map at a low resolution where the large scale movement can still be observed. Then, we build an MxN transition matrix based on the distance matrix between the Gaussian coordinates of the two GMMs, where M and N are the numbers of Gaussian functions in the small and larger Gaussian models. The weights in the matrix are initialized as exp(-50*D^2), where D is the pairwise distance between the two GMMs. As such, by multiplying a set of vectors that describe the movement of the small GMM with this matrix, each of the vectors can drive the movement of Gaussian functions in a local region from the large GMM, enabling the

coordinated movement of the two GMMs (Figure 2(A-D)). Conceptually, the small GMM serves a similar role to the "deformation flow field" in the 3DFlex implementation.¹² Here, the Gaussian representation presents a natural way to connect the flow field to the high resolution 3D structure, making it more straightforward to set up the system without having to parameterize the structure into finite element meshes.

In the first round of heterogeneity analysis, the initial decoder output is an Mx5 matrix of small random values. The output is then multiplied by the MxN transition matrix, and the resulting Nx5 matrix is added to the large GMM built from the consensus structure. The initial training process compares the projection images from the large

GMM and the particle images, using a Fourier ring correlation (FRC) loss function that only considers low resolution information. At this stage, since the weights in the transition matrix are constant, and we only focus on the low resolution signal, it is relatively easy for the encoder-decoder pair to converge to an optimal solution. After the first round of training converges, we move on to include the high resolution signal in the heterogeneity analysis. In the second round of training, we convert the transition matrix into a trainable dense layer of the decoder and append it to the existing layers of the DNN. As a result, the decoder now directly outputs an Nx5 matrix that can alter the coordinates and amplitude of the large GMM corresponding to the low resolution



Figure 2. Modeling large scale movement. (A) Diagram hierarchical GMMs for global morphing. In the first round of training, target low resolution FRC and train only the decoder. In the second round of training, train weights in both the decoder and the transition matrix and target high resolution FRC. (B) Coordinates from the large GMM (blue) overlayed with the small GMM (red). **(C)** Example movement trajectory of the small GMM. **(D)** Quiver plot showing the morphing of large GMM driven by the movement in C. **(E)** Diagram of GMM-DNN based rigid body movement analysis. **(F)** Neutral GMM, with the target domain highlighted in red. **(G)** Learned eigenvectors of the rigid body movement of the target domain.

conformational change it learned from the first round of training. Finally, we train the encoderdecoder pair again, this time including the weights in the transition matrix as trainable variables and using the FRC of the full resolution range as the loss function. The second round of training refines the low resolution movement the DNNs captured in the first round, and extracts the movement of high resolution features corresponding to the large scale conformational change.

Modeling localized domain movement using rigid body motion

One set of problems often encountered in CryoEM studies is proteins with rigid cores but a few highly flexible domains.²⁸⁻³⁰ The core parts of the protein remain consistent among most particles, thus the structure can be determined at high resolution, while the flexible domains are smeared out in the averaged structures. To resolve the largescale, localized movement of the flexible domain, we model the movement of one domain with respect to the other parts of the protein as a rigid body motion. By assuming the features within the target domain rotate and translate as a whole, the problem of heterogeneity analysis is greatly simplified and it becomes easier to model highly nonlinear and longrange conformational changes. The properties of Gaussian functions make it convenient to represent the system in either real or Fourier space, providing a good way to focus the heterogeneity analysis on any specific domain of the protein. The rigid body transform of a target domain can be simply represented by shifting the coordinates of Gaussian functions corresponding to that domain while keeping the location of other Gaussian functions unchanged. Since the full GMM is used to generate the projection images, this will not produce any seam line between the target domain and the other parts of the protein, or any mask induced artifacts in the Fourier space.

The first step for rigid body motion based heterogeneity analysis is to define the domain by selecting a group of Gaussian functions in the model. This can be done by providing a volumetric mask to select all Gaussian functions whose centers fall under the mask, or by specifying indices of atoms in the molecular model. When there are existing models of the target domain, they can also be used in building the initial neutral state GMM, as well as defining the boundary of the domain. This can be particularly helpful when large scale movement is present in the system, since the smearing in the neutral model can alter the size and shape of the target domain in the consensus structure density map.

To model the domain movement as rigid body motion, instead of parameters for a GMM, we redesign the decoder so it maps each point in the latent conformation space to a 1x6 vector, representing the three Euler angles and the translation parameters for the target domain for one single particle. A 3D rotation matrix can be generated from the vector, and multiplying this matrix with the coordinates of Gaussian functions within the domain will transform the target domain according to the parameters from the decoder output. During the heterogeneity analysis, the transformed target domain, combined with the neutral state GMM of the other parts of the protein, is used to generate the projection images. Finally, training loss is computed by comparing the projection images with the particles, and the encoder-decoder pair is optimized to capture the trajectory of the rigid body movement of the target domain (Figure 2(E-G)).

High resolution heterogeneity analysis with bond constraints

In addition to the coordinates of atoms from the molecular model, the connectivity between the atoms can also be used as prior information to guide GMM-DNN based heterogeneity analysis. The usage of bond constraints ensures that the decoder prefers GMMs at biochemical viable conformations, making it easier to extract biologically meaningful information from the noisy particle images. Here we focus on the C-alpha backbone models of the target protein, and use the distance between neighboring C-alpha atoms, as well as the angle between each C-alpha-C-alpha pseudobond to guide the heterogeneity analysis at 4 Å or better resolution.

To utilize the bond information, we first calculate the distance between every adjacent C-alpha atom and the angle between each C-alpha pseudobond from the existing backbone model at the neutral state. When an existing full atom model is present, the backbone model can be parsed from the atomic model. Otherwise, the backbone model can also be built automatically from the CryoEM density map using various software tools.^{31–32} During the training process, both when refining the neutral state GMM to fit the averaged structure, and during heterogeneity analysis using the particles, we calculate the same Calpha distances and angles each time a GMM is generated by the decoder. The distances and angles are compared to their corresponding values from the neutral backbone model, and a small regularization term is added to the training loss based on the average difference between the neutral model and the GMM produced by the decoder at any conformational state. The regularization term forces the output GMM to match the conformation of individual particles without significantly altering the geometry of the backbone model locally. For example, individual alpha-helices can tilt as part of a conformational change, but the C-alpha atoms along the helix will still generally keep an alphahelix formation during such motion.

Coordinating structural heterogeneity analysis of multiple modes

In a complex protein system, very often multiple modes of conformational change, such as the movement of two separate domains, exist simultaneously. То have а thorough understanding of the structural dynamics of the protein system, it is necessary to not only study each movement mode separately, but also investigate the correlation between the different modes of structural variability. The masking functionality in the GMM-DNN based analysis already provides a convenient way to study the structural heterogeneity of different parts of the protein independently, and here we also present a protocol that combines multiple DNNs to study the coordination of the different modes of movement within the protein.

Theoretically, it is possible to simply focus the heterogeneity analysis on different parts of the protein independently, and study the correlation between the movement modes by analyzing the particle distribution in multiple conformational spaces produced by the different encoders using statistical methods. However, given the complexity of the protein conformational changes, the noise in particle images, as well as the nonlinearity in the embedding methods, direct correlational analysis of the encoder outputs may not yield meaningful information. To address this issue, we study the coordinated movement by combining the encoders while keeping the separate decoders. That is, we use only one encoder that maps the information of the particles to a conformational space, combined with multiple decoders that take the same conformation input from the encoder, but map it to the conformational changes at different parts of the protein. Since the decoders are entirely independent, different architectures, including the new functions listed above, can be used to address different types of heterogeneity in the target domain. For example, we can have one decoder focusing on the large scale rigid body movement of a specific domain, and another one that uses backbone model constraints for the more subtle conformational change in a more rigid part of the protein. The output of each decoder would be the offset of GMM parameters with respect to the neutral model, so for each particle, the results from multiple decoders can simply be summed together to generate the GMM representing the conformation of that particle. In practice, to facilitate the convergence of the heterogeneity analysis, we start by optimizing the encoder and only one decoder to model the conformational change within one domain, normally the one with the largest scale of movement. Then, in the second round of training, we can include other decoders to extract the more subtle structural changes in other parts of the protein that correlate with the motion in the first target domain.

Results

Trpv1 (empiar-10059)

The first example we used to demonstrate the improvement of the heterogeneity analysis method is a single particle dataset of TRPV1 embedded in nanodisc.²⁵ From this public dataset, the structure of TRPV1 can be determined at 3 Å "gold-standard" resolution with C4 symmetry from ~200,000 particles. While the transmembrane domains of the protein show apparent side-chain features, the ankyrin repeats (AR) domain outside the lipid nanodisc was not as well resolved. So, in this example, we used the hierarchical GMM approach and targeted the global, large-scale movement of the AR domain.

First, a GMM with 8000 Gaussian functions was constructed to match the density map at 3 Å resolution (Figure 3(A-B)). This was done by first seeding pseudoatoms from the density map, then converting it to a GMM and refining it against the projection images of the consensus structure. Meanwhile, a small GMM with only 32 Gaussian functions was also built using the same method that represents the same consensus structure at 20 Å resolution. A hierarchical model was constructed using these GMMs, and used for the heterogeneity analysis of the particles. At the beginning of the analysis, we expanded the symmetry of the structure to C1 by duplicating each particle four times at the four symmetrically equivalent orientations. The first round of analysis only optimized the parameters of the small GMM, and used particle-projection FRC at 15 Å or lower resolution as the loss function. After the training converges, the second round of heterogeneity analysis was performed on unbinned particles to refine the movement of the fine features. Principal component analysis was performed on the point cloud in the latent space to extract the eigenvectors, which represent the most dominant modes of movement within the system. Along one of the eigenvectors in the resulting conformation space, the helices in the AR domain underwent a global rotation of 6 degrees, while the helices in the transmembrane domain remained static. Other interesting conformational changes can also be observed along other vectors in the conformation space, including the movement of AR domains on the opposite sites toward the center of the complex, as well as the global tilting of the domains from all four asymmetrical units (Figure 3 (C)).

The entire heterogeneity analysis process is performed on one Nvidia GTX 3090 GPU with 24 GB memory. The generation of neutral state GMM took only 48 seconds, and occupied 4.8 GB GPU memory. The initial round of heterogeneity analysis, which uses signals up to 15 Å, takes 12 minutes and 19 GB GPU memory for each subset of 20,000 particles. The second round of



Figure 3. Heterogeneity analysis results from the TRPV1 dataset. (A) Neutral state structure. **(B)** Close-up view of a transmembrane helix from the neutral state GMM. Blue dots represent the coordinates of Gaussian functions used in the model. **(C)** Three different movement modes of the TRPV1 AR domain shown in morphed atomic models, including the rotation of AR domains around the symmetry axis, movement of opposite AR domains toward the center, and global tilting of all AR domains. **(D)** Comparison of the first movement mode visualized as density maps reconstructed from particles at nearby conformations, as well as morphed atomic models. The two colors represent the first and last frames of the movement trajectory. **(E)** Quantifying the scale of different movement modes shown in C using histograms of per atom movement distance. The distance is measured from the morphed models at the first and last frames of the movement trajectory, covering 98% of the particles.

heterogeneity analysis, which targets 3 Å resolution and optimizes both the large and small GMM, takes 33 min and 22 GB GPU memory for each 20,000 particle subset.

After the GMM based heterogeneity analysis, we converted the movement trajectory of the GMM to the movement of the molecular model to better visualize the different modes of conformational changes in 3D. This was done by simply treating the molecular model of the protein as another layer of the hierarchical GMM. Starting from an existing atomic model of TRPV1 fitted into the consensus density map, we constructed a transition matrix between the large GMM and the coordinates from the atomic model, the same as the transition matrix between the small and large GMM. By multiplying the GMM offsets produced by the decoder with the transition matrix and adding the offset to the neutral state atomic model, we can morph the molecular model to produce structures at any state from the conformation landscape. The models generated

using this method fitted well into the density maps reconstructed from particles at the same conformation, and provided a more quantitative description of the conformational changes within the system (Figure 3(D-E)). The clear matching of the maps derived from raw particles and the models generated by the DNNs suggested that the motion learned by the DNN-GMM system indeed represents the actual conformational changes in the particles.

GLP-1 receptor (EMPIAR-10346)

In the second example, we used a public dataset of the GLP-1 receptor to show the new functionality of rigid body movement and model guided heterogeneity analysis.³³ While an averaged structure can be determined at 3.8 Å "gold-standard" resolution from the $\sim 500,000$ particles through a homogeneous refinement, the extracellular domain (ECD) nearly vanished in the structure, and some helices in the transmembrane domain were not as

well resolved. Here, we analyzed the large scale movement of the ECD using the rigid body analysis, and modeled the coordinated conformational change of the transmembrane helices using the bond constraints from the molecular model.

To build the GMM, we first seeded Gaussian coordinates at C-alpha positions according to the full atom model (PDB:6ORV) deposited with the dataset. Then, the consensus density map was filtered to 10 Å so the densities of lipid nanodisc and the ECD show up, and the remaining Gaussian coordinates were placed on the unmodeled densities. The two GMMs, which include 2100 Gaussian functions, were combined and refined against the consensus structure targeting 4 Å resolution. The C-alpha bond length and angle constraints, which were derived from the molecular model, were used to regularize the refinement of neutral GMM (Figure 4(A-B)). Two decoders were used to model the conformational change within the system, one targeting the rigid body motion of the ECD, and the other focusing on the movement of the transmembrane helices. The heterogeneity analysis started from training the encoder together with the first decoder, which outputs the rotation/translation parameters for the ECD with respect to the rest of the protein, using information up to 15 Å resolution to extract the large-scale domain motion from the particles. After the first round of training converged, we included the second decoder and started another round of training. During training, the second decoder was only allowed to adjust the position and amplitude of the Gaussian functions corresponding to the transmembrane helices, and the C-alpha bond constraints were included as a regularizer.

Along the motion trajectory represented by the first eigenvector from the conformational space, the ECD was tilting up and down with respect to the membrane plane, while also swinging horizontally (Figure 4(C-D)). The overall rotation of the ECD along the motion trajectory was around 30 degrees. Correlating to the tilting of the EDC. movement of the transmembrane helices can also be observed. The extracellular end of transmembrane helix 1 (TM1), which directly connects the ECD, shifted by as much as 8 Å from the first to the last frame of the trajectory. Additionally, large movement at the extracellular end of TM3 and TM6 can also be observed along the trajectory (Figure 4(E)).



Figure 4. Heterogeneity analysis results from the GLP-1 receptor dataset. (A) Neutral state structure fitted with an existing molecular model (PDB:6ORV). **(B)** Close-up view of transmembrane helices from the neutral state GMM. Blue dots represent the coordinates of Gaussian functions and the bonds between them are used for regularization during DNN training. **(C)** Conformational change along the first eigenvector, with corresponding molecular models. The maps are filtered to 5 Å to emphasize the movement of helices. **(D)** Overlay of the first and last frame of C with corresponding molecular models. **(E)** Cross section of E, showing the movement of helices.

Discussion

One of the major difficulties in single particle heterogeneity analysis is the low signal-to-noise ratio (SNR) in individual particle images. The problem becomes even more challenging when we look at the structural variability of proteins at higher resolution, as more nonlinearity is required to model the conformational changes of fine protein features, and the SNR decays even further at high spatial frequencies. To facilitate the structural variability study of macromolecules using information at high spatial frequency, the latest development in the GMM-DNN based heterogeneity analysis methods focuses on handling the complexity of the problem using prior information from molecular models. By focusing on the large-scale morphing of a fine grain model, or the rigid body motion of a specific domain, we reduce the scale of the solution space to facilitate the convergence of the DNNs. The bond information from the molecular models provides extra constraints for the analysis, which is particularly useful in extracting biochemically meaningful protein conformational changes, instead of the random variability in particle images caused by noise.

The sheer complexity of the dynamics within the protein complexes presents another difficulty for the heterogeneity analysis. Often a single domain of a protein can exhibit continuous conformational changes with multiple degrees of freedom, and multiple domains of the same protein can move independently, or coordinate to perform a single function. The high complexity of the system makes it harder to train the DNNs to converge, and even when the training converges, it can be challenging for human researchers to decipher the latent space of the DNNs and make meaningful conclusions about the protein system. The masking capability of the GMM method makes it possible to analyze a highly dynamic system using a divide-and-conquer approach. Building one encoder-decoder pair focusing on one individual domain makes it easier for the training process to converge without intensive hyperparameter tuning, and also more convenient for a human to inspect and rationalize the conformational changes learned by the DNNs. Furthermore, the multidecoder approach introduced in this work makes it possible to investigate the correlation between the movement of different domains, and obtain a more comprehensive view of the dynamics of the macromolecular system.

Building GMMs according to the molecular models also makes it possible to convert a GMM at any conformational state back to the corresponding molecular model. This provides a convenient way to directly visualize the conformational changes learned by the DNNs. Since the DNNs consolidate the information from all particles as well as the biochemical constraints to produce the conformation space, the model generated from any individual point in the latent space can contain more information than the average structure reconstructed from nearby particles in the latent space. This feature is particularly useful when multiple degrees of freedom are present in the system so that the particle count in each individual state is low, or when we are interested in a transient state along a path of conformational change.

The development of new functionality for the GMM based heterogeneity analysis presented in this article leads to a flexible software platform that can be used to test the performance of different modules of the protocol. To speed up training, small sample datasets with clear structural variabilities are constructed to test various algorithms. The platform is implemented in a modular form using a Jupyter notebook and each step can be easily replaced to test alternative methods. The platform, along with the documentation and sample datasets, will be distributed in the near future, so other method developers can implement new heterogeneity analysis algorithms under this framework. The software tool itself, with all the new features described in this manuscript, is already available through the command line program e2gmm_refine_new.py in EMAN2,34 and corresponding documentation can be found through eman2.org.

CRediT authorship contribution statement

Muyuan Chen: Conceptualization, Methodology, Software, Writing – review & editing. Bogdan Toader: Methodology, Writing – review & editing. Roy Lederman: Writing – review & editing.

Acknowledgement

This work was supported by NIH grant R01GM080139, R21MH125285, R01GM136780, as well as FA9550-21-1-0317 from AFOSR. Computational resources from SLAC Shared Scientific Data Facility are used for this work.

Declaration of Competing Interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

Appendix A. Supplementary data

Supplementary data to this article can be found online at https://doi.org/10.1016/j.jmb.2023. 168014.

> Received 19 October 2022; Accepted 8 February 2023; Available online 16 February 2023

Keywords:

CryoEM; single particle analysis; structure heterogeneity; deep neural networks; Gaussian mixture model

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